

Ho-Chunk Bingo House Rules

1. You must be 18 years of age to play regular session, no one under 18 is permitted.
2. Our doors open at 2pm Tuesday-Saturday and sales start at 4pm. Sundays, our doors open at 9am and sales start at 11am. No one will be admitted prior to these times for any reason.
3. No alcohol allowed in the Bingo Hall at any time.
4. We do not accept personal checks or debit/credit cards. CASH ONLY.
5. Booth sales are on a first come, first served basis. Please be courteous to fellow players and do not cut in line or save a place in line for others.
6. Smoking is not allowed while waiting in line or in any non-smoking areas.
7. Please limit your purchases for up to two players per person. Example: One person can purchase for two players.
8. It is your responsibility to present your Players Club Card to the sales person prior to completing your purchase at the POS booth. Once the transaction is completed and a receipt is printed, points will not be added and we will not re-do the sale.
9. Bingo cards are only valid on the date they are purchased.
10. One discount per person, per session. Discounts cannot be used in multiples.
11. Bingo management reserves the right to change the Bingo calendar, session start time, game program, bingo prize amounts, and/or cancel any session without notice.
12. Electronic Bingo- Only one machine per person. Machine malfunctions- voids all prizes and play. You must have a valid receipt for your electronic purchase prior to taking a machine from the rack.
13. All un-played/uncashed credits in the machines will be forfeited at the end of the do-it-yourself game.
14. All winning pull tabs must be redeemed by the end of the do-it-yourself game, or they will be invalid.
15. It is the player's responsibility (patron or employee) to announce or yell "Bingo" to alert the caller to stop the game. Patron and employees alike, are allowed to alert the caller. The caller must hear or be alerted of a bingo so the game is stopped. If not, the game will continue and your bingo will be invalid.
16. The caller MUST be alerted of a bingo prior to the next ball being called. Once the caller closes a game, no other bingos will be honored. NO EXCEPTIONS.
17. You must be present in the Bingo Hall at time of winning to claim prize.
18. Your receipt must be signed prior to your bingo being verified.
19. To determine prize amounts, divide total number of winners into regular scheduled amount. Prizes will be divided equally according to the level played. Minimum prize amounts are \$10.00.
20. Only one bingo per face will be honored.
21. We do not guarantee that duplicate cards will not be on the floor or in the electronic bingo machines.
22. You must use a dauber on your paper cards, which includes the Lucky 3, Do-It-Yourself and Bonanza games. All winning patterns must be COMPLETELY daubed, before the floor clerk arrives to verify your bingo, or it will be declared invalid.
23. No refunds or exchanges will be made for unused or un-played paper specials or packages. We are not responsible if you play on wrong game sheet or the loss of any game sheets.
24. If anyone is forced to leave, has to leave the bingo hall for the rest of the session, or an extended amount of time, no other player or employee may play your PHD(machine) or paper cards in your absence.
25. No solicitation or panhandling of any kind allowed. No exceptions.
26. Must present a valid government issued ID AND Social Security Card to claim any cash prize over \$1200, and any pull tab prize over \$600. ID AND Social Security card required for any promotional cash or items and if these are not furnished at time of winning, prize is forfeited.
27. Drawing tickets cannot be bent or marked other than the requested information filled out. If your ticket is drawn and it has any markings on it or is bent, it will be declared invalid and another name will be drawn.
28. The use of abusive language and disruptive behavior will not be tolerated.
29. Management reserves the right to refuse service to any person. If it becomes necessary to ask a player to leave, a refund for purchase will not be made.
30. No Primary Management Official, employee of the Nation in any of its Gaming Facilities, Commissioners, President, or Department of Justice and tribal inspector's office employees may participate in any of the Nation's Class II or Class III marketing or promotional programs offered by any of the Nation's Gaming Facilities. Licensed employees of Ho-Chunk Gaming Wisconsin Dells are not allowed to play bingo.
31. Ho-Chunk Bingo is not responsible for any lost or stolen items.
32. Tipping is allowed. While not mandatory, it is greatly appreciated.
33. Any additional house rules may be posted.
34. Complaints or disputes should be directed to the Floor Manager on duty. Management's decision is FINAL.



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HO-CHUNK GAMING

WISCONSIN DELLS BINGO

S3214 Cty Rd BD Baraboo, WI 53913

1-800-746-2486 ext. 2008

www.ho-chungaming.com

Hours:

Mondays & Thursdays- CLOSED

Tues, Wed, Fri & Sat- Doors Open at 2pm and Sales Start at 4pm.

Warm Ups at 6pm and Regular Session at 6:30pm.

Sundays- Doors Open at 9am and Sales Start at 11am.

Double Pay Sessions:

Level 1- \$10 pays \$300, Level 2 \$25 pays \$600, Level 3 \$40 pays \$900

Stimulus Sessions:

All packs \$11, first winner receives \$350, second winner receives \$200 (regular games only)

Table Buddy Sessions:

All packs \$10, winner receives \$300 and each person at winners table receives \$50. (regular games only)

Half Price Sessions:

Level 1 \$5 pays \$150, Level 2 \$13 pays \$300, Level 3 \$20 pays \$450

Simple Saturday Sessions:

All packs \$20 and pays \$400



WARM-UPS Games 1-4 (EXTRA)

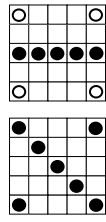
3-On -\$2 9-On -\$5

Regular Bingo or 4 Corners Pays \$100

Get Bingo in 4 #s & and win double.

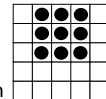
Game 5 - Warm-Up Double Bingo

(4 Corners Count) Pays \$200



Game 6 - Calculate the Cash (EXTRA) 3-On \$1

Get a Block of 9 in 22 #s or less & add up the numbers in the pattern to determine your prize. Prize varies from \$120-\$488 on the red card. Bingo in 22 #s or less on white card and win double and win triple on the blue card. 23#s or more -\$100



REGULAR SESSION

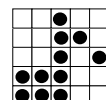
Game 7 - Key Pattern (REGULAR) Played on Blue

Level 1- \$150 Level 2- \$300 Level 3- \$450



Game 8 - Music Note Pattern (REGULAR) Played on Orange

Level 1- \$150 Level 2- \$300 Level 3- \$450

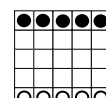


"Layer Cake" House Special (INCLUDED IN PACK)

Played on Green

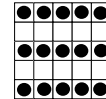
Game 9 - Top or Bottom Line

Level 1-\$50 Level 2- \$100 Level 3- \$200



Game 10 - Layer Cake

Level 1-\$100 Level 2- \$250 Level 3- \$400

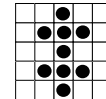


Game 11 - Wheel Game (EXTRA) 3-On - \$1

Baby Turtle Pattern

Played on Black

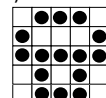
Spin the Wheel- Prize Range from \$100- \$1199



Game 12 - Mushroom Pattern (with wild #)

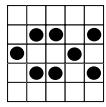
(REGULAR) Played on Yellow

Level 1- \$150 Level 2- \$300 Level 3- \$450



Game 13 - Fish Pattern (REGULAR) Played on Pink

Level 1- \$150 Level 2- \$300 Level 3- \$450

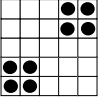


"Cloverleaf" House Special (INCLUDED IN PACK & EXTRA)

Played on Gray

Game 14- Two Stamps

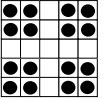
Level 1-\$50 Level 2- \$100 Level 3- \$200



Game 15- Cloverleaf

Level 1-\$100 Level 2- \$250 Level 3- \$400

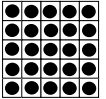
Cloverleaf starts at 28 #s & \$500, & raises 1 # & \$50 a day. Numbers freeze at 38, Jackpot raises \$50 a day until won.



Game 16 - Double Action (EXTRA) 1-On \$1

Played on Blue

Full Card with wild number 37 #s or less - \$1199, 38 #s or more - \$200



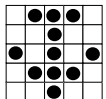
Game 17 - Feather Pattern (REGULAR) Played on Olive

Level 1- \$150 Level 2- \$300 Level 3- \$450



Game 18 - Anchor Pattern (REGULAR) Played on Brown

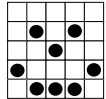
Level 1- \$150 Level 2- \$300 Level 3- \$450



INTERMISSION

Game 19 - Smiley Face Pattern (REGULAR) Played on Red

Level 1- \$150 Level 2- \$300 Level 3- \$450



Game 20 - Thunderbird Pattern (REGULAR) Played on Purple

Level 1- \$150 Level 2- \$300 Level 3- \$450



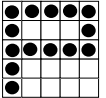
Game 21 Pick a Pet Game (EXTRA) 3on -\$1

The LETTER "P" Pattern

Played on Aqua

Winner Chooses Envelope & Pet

Prizes range from \$100-\$400

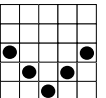


"Ho-Chunk" House Special (INCLUDED IN PACK)

Played on Black

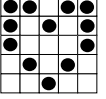
Game 22 - Small Letter "v" -

Level 1-\$50 Level 2- \$100 Level 3- \$200



Game 23 - Heart Pattern

Level 1-\$100 Level 2- \$250 Level 3- \$400



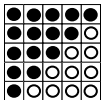
Game 24 - Triangle Bingo (EXTRA) 3-On \$1

Played on Orange

Shaded- Spin the Wheel to determine prize

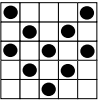
B- \$1000, I- \$800, N-\$700, G-\$600, O-\$500

Un-shaded- \$150



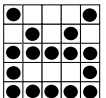
Game 25 - Chevron Pattern (REGULAR) Played on Aqua

Level 1-\$150 Level 2- \$300 Level 3- \$450



Game 26 - TV Pattern (REGULAR) Played on Blue Stripe

Level 1- \$ 150 Level 2- \$300 Level 3- \$450



LUCKY 3 CONCLUSION

\$150 Consolation.

If there is no winner in the first 3 numbers, we will continue until there is a winner.

"Super Jackpot" House Special (INCLUDED IN PACK & EXTRA)

Played on Orange Stripe

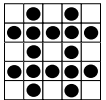
Game 27 - Double Cross Pattern

Level 1-\$50 Level 2- \$75 Level 3- \$100



Game 28 - Tic-Tac-Toe Pattern

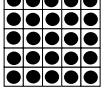
Level 1-\$100 Level 2- \$150 Level 3- \$200



Game 29 - Full Card

Level 1-\$250 Level 2- \$500 Level 3- \$750

Starts at 50 #s & \$1000, grows 1 # a day #s freeze at 56. Jackpot raises \$250 a day until won.

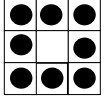


Game 30 - Do-It-Yourself (EXTRA)

Single \$1 6-Pack \$5

Your 8 #s in 20 #s or less- Posted Amount

21 #s or more—1st Consolation-\$250, 2nd Consolation- \$100 Jackpot starts at \$10,000 and stays for 10 sessions. On 11th session, jackpot grows \$500 a week.



Game 31 - Bonanza Bingo (EXTRA)

Played on Assorted Colors

Full Card in 50 #s or less - Posted Amount

51#s or more -1st Consolation \$300, 2nd Consolation- \$150.

Jackpot starts at \$10,000 and stays for 10 sessions. On 11th session, jackpot grows \$500 a week.

Bonanza Swaps Available for \$1.00

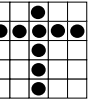


Night Owls (EXTRA) 9-On \$6/ extra 3-On \$1.00

Played on White

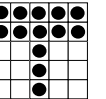
Game 32 - Open Arms Pattern

Pays \$100



Game 33 - Hammerhead "T" Pattern

Pays \$200



Game 34 - Full Card

Posted Amount

Starts at 48 #s & \$500, grows 1# and \$50 a day, #s freeze at 56.

Jackpot raises \$50 a day until won. Consolation- \$300

